Criteria for Flash Animation			5	4	3	2	1	Not shown
i Planning of your animation -storyboarding								
<u>ii</u> Understanding of tools and functions in Flash CS5								
iii Understanding of Timeline, Scenes and Tweening								
<u>iv</u> Structure of storyline, flow and transition								
<u>v</u> Evaluation of final animation								
5	4	3	2		1		ns	
<i>İ</i> Highly creative and thoughtful visual planning, including thorough and insightful annotation. Clear links between storyboard and final animation.	Creative and thoughtful visual planning, including insightful annotation. Animation created using storyboard Key frames as scene changes.	Sound visual storyboard planning, including annotation and clear key frame links to scenes.	Some vi planning including annotate Scenes of always to storybo	g, ig brief ion. do not follow	Visual planning is present, however, not many links between planning and final artwork.		No storyboard created and therefore planning not evident.	
ii Demonstrated understanding and application of advanced tool settings and functions. Creative use of armatures and multiple labeled layers.	Demonstrated understanding and application of some advanced tool settings and functions. Sound use of armatures and layers.	Demonstrated understanding and application of basic tool settings and functions.	Demonstrated understanding and application of some basic tool settings and functions.		Some understanding of basic settings and functions, however, not applied in an appropriate manner.		Animation does not function or is not submitted.	
iii Seamless and creative timeline structure, use of tweening including drawn motion paths and multiple scenes. Stage is sized and formatted to enhance animation. Alternating frame rate between scenes, appropriate to plot.	Creative timeline structure, use of tweening including motion, shape and classic tweens. Stage is customized to enhance animation. Frame rate is consistent and appropriate to storyline/plot.	Sound timeline structure, use of at least two tween styles. At least two scenes created. Sound use of frame rate.	and twe out of p does no	owever, e present eening is vace or	Single scene animation with minimal or no demonstrated understanding of frame rate or tweening.		Frames do not animate or no animation submitted.	
iv Complex plot, character and storyline. Narrative is clear and genre conventions enhance narrative. Several sound layers are included and in time with scenes.	Creative plot, character and storyline. Narrative is clear and genre conventions are used. Sound layers accompany scenes.	Sound plot, identifiable character. Clear understanding of principles of need/problem and resolution.	Basic plo charactoryline Storyline Narrative disjointe not easy follow.	er and e. ve is ed and	Some evidence of a common thread between frames.		No relationship between frames or key frames or no animation submitted.	
<u>V</u> Reflective and insightful evaluation, offering a critical evaluation of animation in terms of techniques, tools and storyline, reference to specific scenes and frames.	Insightful evaluation, offering an evaluation of animation in terms of techniques, tools and storyline. Reference to specific examples in work created.	Sound evaluation of animation in terms of techniques, tools and storyline. General reference to animation created.	Some evaluati key feat and too	tures	Basic description of steps followed to create animation.		No eval submitt	